

# CSCB07 — Software Design

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# CRC Cards

- A tool and method for systems analysis and design
- Part of the Object-Oriented development paradigm
- Highly interactive and human-intensive
- Final result: definition of classes and their relationships
- *What* rather than *How*
- Benefits:
  - Cheap and quick: all you need is index cards
  - Simple, easy methodology
  - Forces you to be concise and clear
  - Input from every team member

# What is a CRC Card?

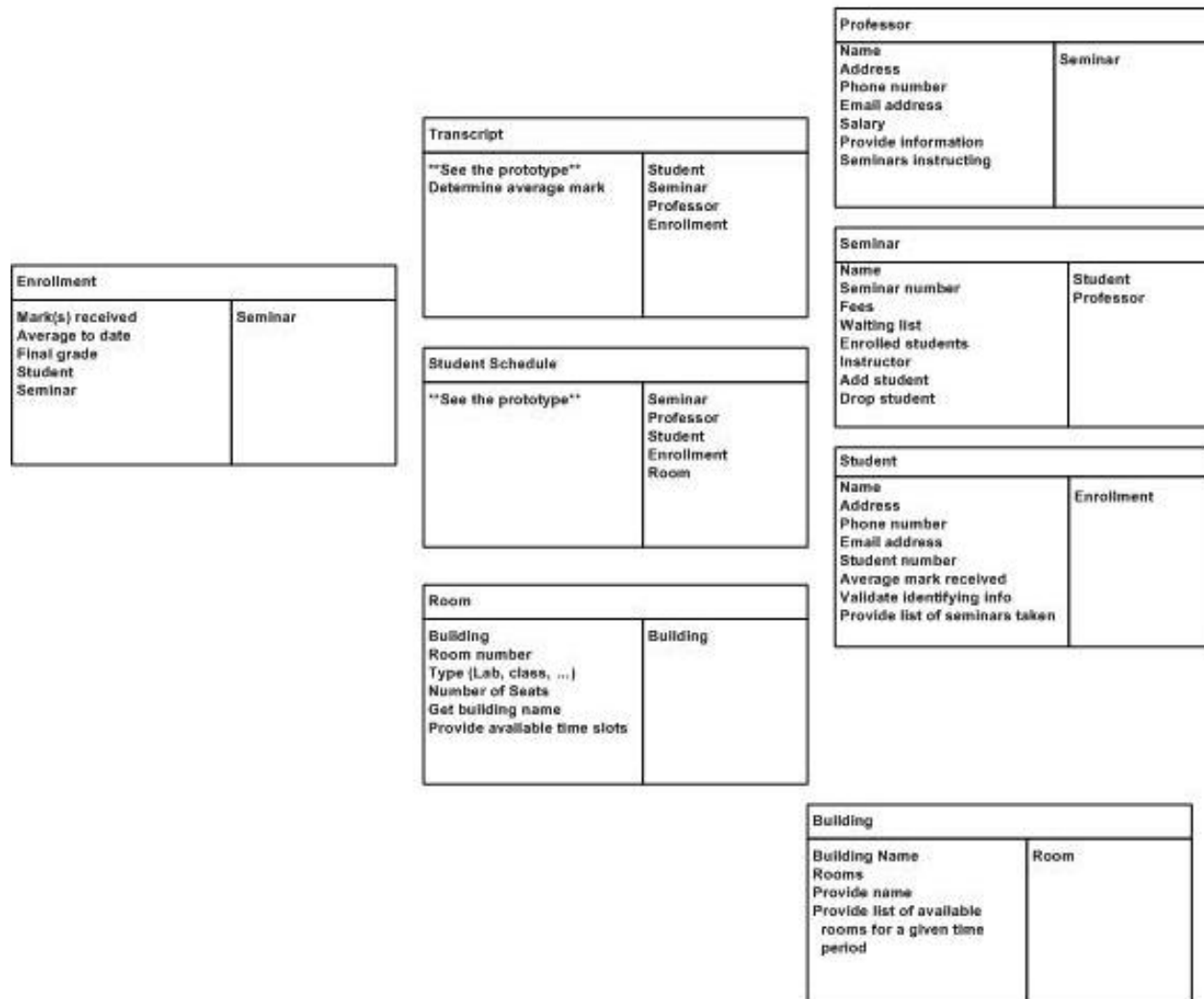
**CRC** stands for **Class**, **Responsibility**, and **Collaboration**.

- **Class**
  - An Object Oriented class (a name)
  - Also include information on superclass and subclasses here
- **Responsibility**
  - What information this class stores
  - What the class does
  - Some behaviour for which an object is held accountable / responsible
- **Collaboration**
  - Relationship to other classes
  - What other classes does this class use?

## What does a CRC Card Looks Like?

<b>Student</b>	
<b>Student number</b> <b>Name</b> <b>Address</b> <b>Phone number</b> <b>Enroll in a seminar</b> <b>Drop a seminar</b> <b>Request transcripts</b>	<b>Seminar</b>

# CRC Model



- A **CRC Model** is a collection of CRC cards.
- Specifies Object Oriented Design of the software system

# How To Create a CRC Model?

- Typically, you are given a description (in English) of the requirements for a software system.
- You work in a team.
- Ideally, you all gather around a table.
- You need a set of index cards and some pens.
- Coffee / other beverages optional.

# How To Create a CRC Model?

- Read the description. Again. And again.
- Identify core classes (simplistic advice: look for nouns).
- Create a card per class (begin with class names only).
- Add responsibilities (simplistic advice: look for verbs).
- Which other classes does this class need to talk to to fulfil its responsibilities? Add Collaborators.
- Add more classes as you discover them.
- Put classes away if they become unnecessary. (But don't tear them up yet!)
- Refine by identifying abstract classes, inheritance, etc.
- Keep adding/refining until everyone on the team is satisfied.

## How Can We Tell It Works?

- A neat technique: a **Scenario Walk-through**.
- Choose a plausible set of inputs for each scenario.
- Manually “execute” each scenario.
  - Start with initial input for scenario and find a class that has responsibility for responding to that input.
  - Trace through the collaborations of each class that participates in satisfying that responsibility.
  - Make adjustments as necessary.
  - Repeat until scenario has “stabilized” (i.e. no further adjustments necessary).



## Example

- Consider the following description of a software system:

*You are developing a software system to facilitate restaurant reviews. Each restaurant corresponds to a certain price range, neighbourhood, and cuisines it serves. Restaurants that serve alcohol must have a licence, which they need to renew every year. The system should also report how long, on average, customers wait for take out in restaurants that offer take-out service. When reviewers leave a review for a restaurant, they must specify a recommendation (Thumbs Up or Thumbs Down) and can also leave a comment. An owner of a restaurant can respond to a review with a comment. All users of the system log in with their username. Users can choose to be contacted by email ...*

## Example

- Let's begin!

*Each restaurant corresponds to a certain price range, neighbourhood, and cuisines it serves. Restaurants that serve alcohol must have a licence, which they need to renew every year. The system should also report how long, on average, customers wait for take out in restaurants that offer take-out service. When reviewers leave a review for a restaurant, they must specify a recommendation (Thumbs Up or Thumbs Down) and can also leave a comment. An owner of a restaurant can respond to a review with a comment. All users of the system log in with their username. Users can choose to be contacted by email and ...*

## Example

- But which ones are the main players?

*Each **restaurant** corresponds to a certain price range, neighbourhood, and cuisines it serves. Restaurants that serve alcohol must have a licence, which they need to renew every year. The system should also report how long, on average, customers wait for take out in restaurants that offer take-out service. When **reviewers** leave a review for a restaurant, they must specify a recommendation (Thumbs Up or Thumbs Down) and can also leave a comment. An **owner** of a restaurant can respond to a review with a comment. All **users** of the system log in with their username. Users can choose to be contacted by email ...*

# Example

OK, so we begin...

Restaurant	

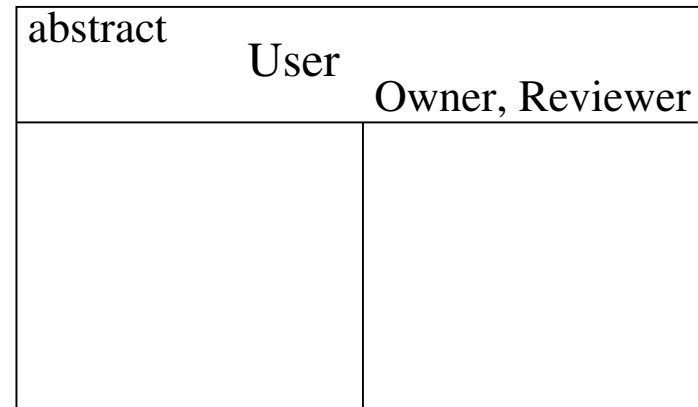
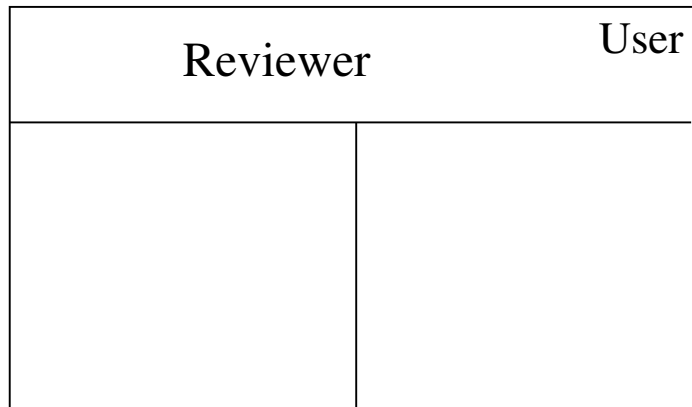
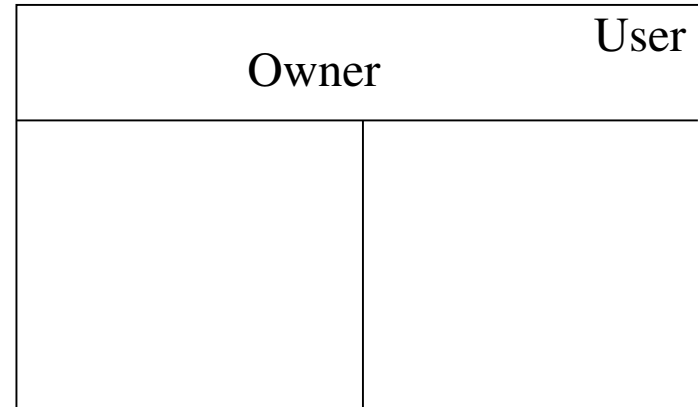
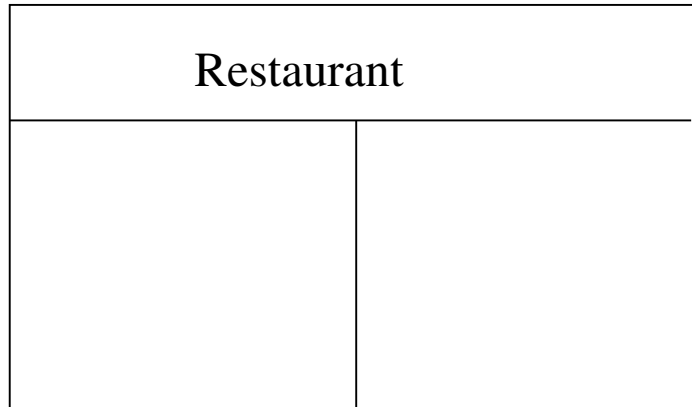
Owner	

Reviewer	

User	

# Example

As experienced designers, we immediately notice...



## Example

- And what do they do?

*Each **restaurant** corresponds to a certain price range, neighbourhood, and cuisines it serves. Restaurants that serve alcohol must have a licence, which they need to **renew** every year. The system should also report how long, on average, customers wait for take out in restaurants that offer take-out service. When **reviewers** **leave a review** for a restaurant, they must specify a recommendation (Thumbs Up or Thumbs Down) and can also leave a comment. An **owner** of a restaurant can **respond to a review** with a comment. All **users** of the system **log in** with their username. Users can choose to be contacted by email ...*

# Example

Adding these responsibilities...

Restaurant	
renew license	

Owner		User
respond to review		

Reviewer		User
write review		

abstract	User	Owner, Reviewer
log in		

# Example

But wait! Not ALL restaurants have licences! We need a new type of Restaurant.

Restaurant	

LicensedRestaurant	
renew license	



# Example

But there's also take-out. OK, we need some hierarchy.

Restaurant LicensedRestaurant, TakeoutRestaurant	

LicensedRestaurant Restaurant	
renew license	

TakeoutRestaurant Restaurant	
get avg wait time	

# Example

But what if a restaurant is both a TakeoutRestaurant and a LicensedRestaurant?

Restaurant LicensedRestaurant, TakeoutRestaurant	

LicensedRestaurant Restaurant	
renew license	

TakeoutRestaurant Takeout, Restaurant	
get avg wait time	

interface Takeout	
get avg wait time	

## Example

- So, what do they need to fulfil their responsibilities?

*Each **restaurant** corresponds to a certain price range, neighbourhood, and cuisines it serves. Restaurants that serve alcohol must have a licence, which they need to renew every year. The system should also report how long, on average, customers wait for take out in restaurants that offer take-out service. When **reviewers** leave a review for a restaurant, they must specify a recommendation (Thumbs Up or Thumbs Down) and can also leave a comment. An **owner** of a restaurant can respond to a review with a comment. All **users** of the system log in with their username. Users can choose to be contacted by email ...*

# Example

To write a review...

Looks like we need a Review object!

Review	
thumbsUp comment	

Owner	User
respond to review	

Reviewer	User
write review	Restaurant Review

Restaurant	